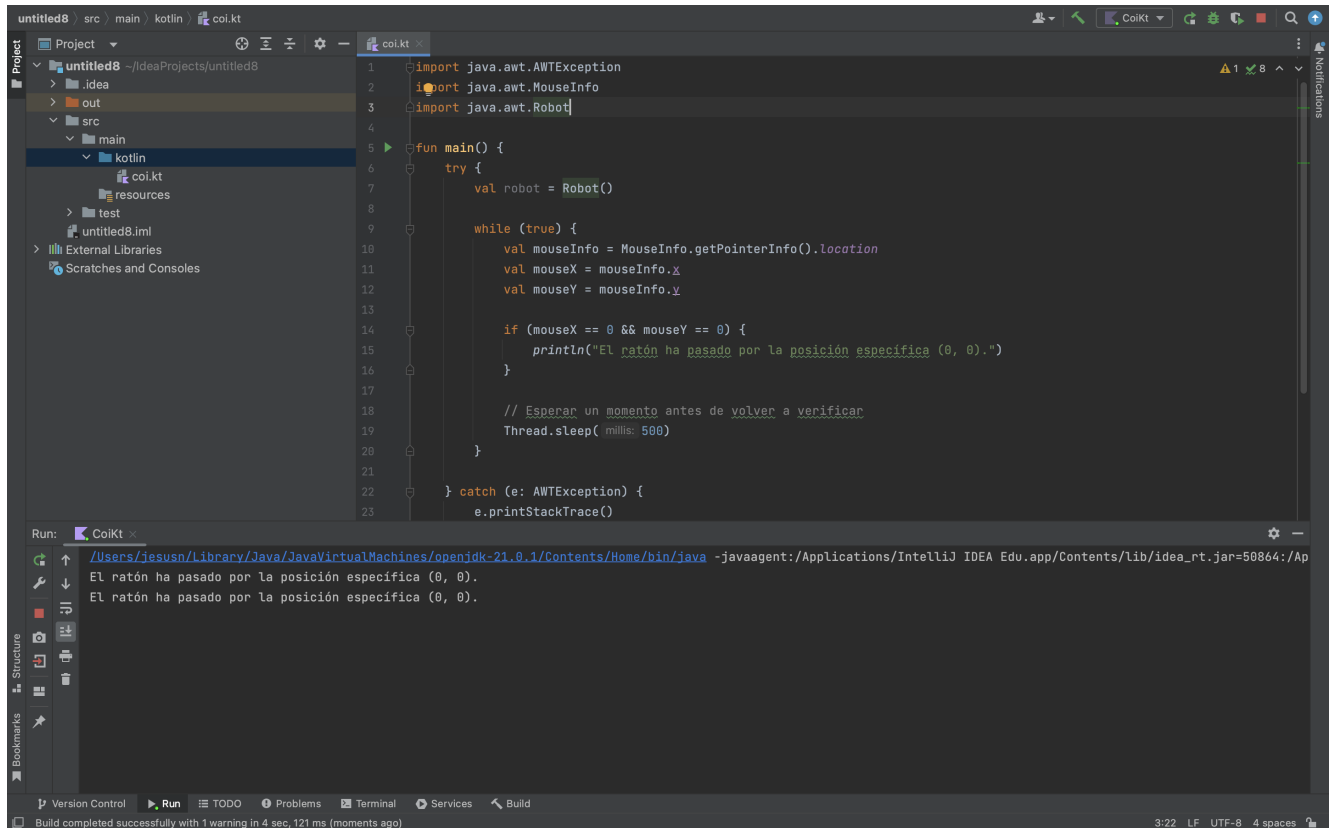


Detectar la posición del ratón en la pantalla en Kotlin

[crayon-6a9d92c8cb628729168873/]



The screenshot shows the IntelliJ IDEA IDE interface. The main editor window displays a Kotlin file named `colt.kt` with the following code:

```
1 import java.awt.AWTException
2 import java.awt.MouseInfo
3 import java.awt.Robot
4
5 fun main() {
6     try {
7         val robot = Robot()
8
9         while (true) {
10             val mouseInfo = MouseInfo.getPointerInfo().location
11             val mouseX = mouseInfo.x
12             val mouseY = mouseInfo.y
13
14             if (mouseX == 0 && mouseY == 0) {
15                 println("El ratón ha pasado por la posición específica (0, 0).")
16             }
17
18             // Esperar un momento antes de volver a verificar
19             Thread.sleep(500)
20         }
21     } catch (e: AWTException) {
22         e.printStackTrace()
23     }
24 }
```

The left sidebar shows the project structure for `untitled8`, with the `colt.kt` file selected under the `src/main/kotlin` directory. The bottom status bar indicates that the build completed successfully with 1 warning in 4 seconds and 121 milliseconds.